

VREKIN GIANTS AUTUMN 2

STORY OF THE WEEK













COMMUNICATION AND LANGUAGE

- Develop pretend play: 'putting the baby to sleep' or 'driving the car to the shops'.
- Listen to a simple story and understand what is happening with the help of the pictures.
- Understand two information carrying words e.g. give teddy the cup
- Talk about things/people that are not present
- Put words together e.g. "more milk"
- Join in World Nursery Rhyme Week
- Begin to in repeated refrains in stories



LITERACY

- Enjoy sharing books with adults during play
- Understand two information carrying words e.g. give teddy the cup
- Begin to understand who, what and where in simple questions
- Turn pages of a book
- Join in rhyming and rhythmic activities
- Repeat words or phrases from familiar stories
- Join in World Nursery Rhyme Week
- Make marks with gross motor movements.

PERSONAL, SOCIAL, EMOTIONAL DEVELOPMENT

- Have a secure relationship with staff.
- Secure at stop hands may imitate this in their own play.
- Play alongside others (parallel play)
- Beginning to do things even if they don't want to, but may say no to an adult.
- May take turns but as yet has little idea of sharing either toys or attention.
- Begins to use 'me' and 'l'.
- Begin to label emotions "I am happy today".
- Try to help give comfort when others are distressed.
- Express preferences and decisions and try new thing
- Show an understanding and cooperate with some boundaries and routines

UNDERSTANDING THE WORLD

- Awareness of night and day and use vocabulary
- Experience autumn
- Explore materials with different properties
- Awareness of time through daily routine
- Know what comes next during session
- Talk about everyday experiences
- Comment on recent photos of experiences in my life e.g. visit to seaside, farm or park.
- Aware that they are not a baby and can see how they have changed



- Responds to words like lots or more
- May respond to number words such as give me one or 2 objects.
- Become familiar with patterns in daily routines.
- Explore everyday shapes within the environment
- Uses blocks to create structures.
- Use language of size e.g. big and small



Happy, Successful, Curious Communicators

PHYSICAL DEVELOPMENT

- Can join in with finger rhymes, anticipating the movements and actions.
- Turn pages of a book
- Can feed self competently.
- Understand there are different ways of moving and choose which way to move.
- Can pull or carry a toy whilst walking.
- Make marks using gross motor movements
- Walks up or downstairs holding on to rail or wall, two feet to a step.
- Move trike using feet

EXPRESSIVE ARTS AND DESIGN

- Explore different types of paint
- Use playdough and explore a range of simple tools
- Explore a range of simple mark makers e.g. pencils and crayons (DT/Art)
- Make up simple stories using small world characters
- Make believe by pretending
- Join in singing with others
- Begin to listen to different types of music
- Enjoy experimenting with musical instruments shaking, tapping and banging.
- Dances spontaneously to music

