

BOOKS OF THE WEEK



Parent information:

Week 1: building bird boxes

Week 2: Materials for junk modelling

Week 3: Stay and play session

COMMUNICATION AND LANGUAGE

- Sustain longer periods of focused attention.
- Letters and sounds – Blending and segmenting.
- Understand why questions.
- Retell familiar stories in own words.
- Have a forward and back conversation with an adult.

PERSONAL, SOCIAL AND EMOTIONAL DEVELOPMENT

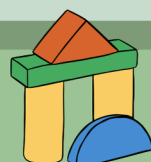
- Enjoy playing alone, alongside others, invite children to play or join others in their play.
- Confident to try new things and take risks.
- Knows why it is important to drink water.
- Make healthy choices about food, drink, activity and tooth brushing.
- Adjust behaviour or actions to recognise others feelings.
- Develop appropriate ways of being assertive.

PHYSICAL DEVELOPMENT

- Skip, hop and stand on one leg.
- Use scissors and other tools e.g. rolling pins and hammers independently. (DT)
- Can gallop and walk on tiptoe.
- Confidently thread beads onto a string.
- Jump over an object and land with both feet together.
- Build a tower of 9 blocks.
- Use a balance bike to walk.

LITERACY

- Know print is read from top to bottom and left to right.
- Make marks that are letter like to communicate meaning.
- Hear and say initial sounds in words.
- Make marks using known letters e.g. from name.
- Answer how and why questions about stories.
- Begin to blend and segment.
- Read different versions of the same traditional story and know that they are not exactly the same.
- Make marks using known letters and ascribe meaning to the marks.
- Use vocabulary influenced by stories.
- Letters and sounds phase 1 –Alliteration
- Copy own name independently.



MATHEMATICS

- Recognise the number 5.
- Compare length and use vocabulary such as long, short, longer, shorter, longest, shortest.
- Know some number rhymes and songs.
- Counts up to 5 objects recognising that the final number is total of the set.
- Visually compare two groups where one group is at least double the size of the other.
- Know that squares and rectangles have 4 sides. (use shape vocab e.g. side, corner, straight flat and round).
- Solve practical everyday problems using numbers.
- Complete jigsaws independently and talk about why the shapes fit or don't fit.

KNOWLEDGE AND UNDERSTANDING OF THE WORLD

- Recognise the difference between past and present in their own lives.
- Talk about events in their own experiences that are important to them.
- Be able to say what the day is and what tomorrow will be.
- To use simple software, including games online.

EXPRESSIVE ARTS AND DESIGN

- Use a hammer and nails to join materials together. (DT)
- Develop own ideas and decide which materials to use to express them. (DT)
- Explore printing with found objects. (Art)
- Play alongside others engaged in the same theme.
- Perform a song or rhyme with accompanying percussion.
- Show developing social interaction skills.
- Add sound effects to stories
- Explore how to change the tempo and dynamic of an instrument.
- Add sound effects to stories.